

	FY 2019 Actual	FY 2020 Estimated	FY 2021 Requested	FY 2021 Recommended
<u>Expenditure By Object</u>				
Salaries & Fringe Benefits	44,402	63,168	63,168	67,595
Travel	3,226	15,000	15,000	15,000
Contractual Services	13,126	47,427	47,427	46,853
Commodities	1,723	6,500	6,500	6,500
Capital Outlay - Equipment	0	3,000	3,000	3,000
Totals	62,477	135,095	135,095	138,948
<u>To Be Funded As Follows:</u>				
Cash Balance - Unencumbered	38,043	38,043	20,948	20,948
Fees	59,261	115,000	115,000	115,000
Auto Tags	3,216	3,000	3,000	3,000
Less: Est Cash Available	-38,043	-20,948	-3,853	0
Totals	62,477	135,095	135,095	138,948
<u>Summary Of Positions</u>				
Permanent Full-Time	1	1	1	1
Part-Time	0	0	0	0
Time-Limited Full-Time	0	0	0	0
Part-Time	0	0	0	0
Totals	1	1	1	1
<u>Summary Of Funding</u>				
General Funds	0	0	0	0
State Support Funds	0	0	0	0
Special Funds	62,477	135,095	135,095	138,948
Totals	62,477	135,095	135,095	138,948

Agency Description and Programs

Section 75-75-103, Mississippi Code of 1972, established the Mississippi Athletic Commission. The Commission vested with the sole direction, management, control, and jurisdiction over all professional boxing, mixed martial arts, wrestling, and all contact fights that take place in the State of Mississippi. In addition, the Commission makes and publishes rules and regulations' governing these activities, accepts applications for and in its discretion, and issues licenses to participants. The operational cost of the agency is funded through six percent of gate receipts and fees derived from the issuing of licenses. The salary of the Commissioner is set by statute.

1. Regulation

This program maintains that the Commission has jurisdictions over boxing, sparring, and wrestling and is responsible for issuing permits, issuing licenses, and inspecting all wrestling, boxing, and sparring matches in Mississippi.

	FY 2019 Actual	FY 2020 Estimated	FY 2021 Requested	FY 2021 Recommended
<u>Summary By Program</u>				
1. Regulation				
Total Funds	62,477	135,095	135,095	138,948